

Nintendo®

GAME BOY® color

DMG-AMNE-USA

MIB

MEN IN BLACK
THE SERIES

INSTRUCTION BOOKLET

CRAVE™
ENTERTAINMENT

WARNING: PLEASE CAREFULLY READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.



This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



EVERYONE
MILD ANIMATED VIOLENCE

THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.

©1998 Columbia Pictures Industries, Inc. & Adelaide Productions Inc.
Men in Black is a trademark of Columbia Pictures Industries, Inc.
All Rights Reserved.

LICENSED BY



NINTENDO, GAME BOY, GAME BOY COLOR AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO OF AMERICA INC.
© 1989, 1998 NINTENDO OF AMERICA INC.

THIS GAME PAK WILL WORK WITH BOTH THE GAME BOY® COLOR (DISPLAYING UP TO 56 COLORS) AND WITH THE GAME BOY / GAME BOY POCKET SYSTEMS (DISPLAYING 4 SHADES OF GRAY).

Contents



Precautions.....

4

Story.....

5

Quick Start.....

6

Controls.....

7

Screen Info.....

8

Level Info.....

8

Bonus Icons.....

8

Level Codes.....

9

Parameters.....

9

Tips.....

9

Credits.....

10

Precautions

- Always turn the power off before inserting or removing Game Pak from the Game Boy unit.
- Do not take apart, crush, bend, or submerge the Game Pak.
- Store the Game Pak at room temperature, avoiding extreme hot or cold conditions.
- Keep the connectors clean and dry, and store the Game Pak in the case when not in use.
- Take a break and stretch after playing for long periods of time.

Which Game Do You Have?



This Game Pak will work on any Game Boy unit you have, including the Game Boy, Game Boy Pocket, Game Boy Color and the Super Game Boy. The game will automatically be in color if played on a Game Boy Color system, and no further tweaking is needed. The game will not be in color on the Game Boy or Game Boy Pocket.



The Story

Psst... You won't remember any of this later but there's a secret government organization, called the Men in Black or MIB for short.

Basically, they're out to "protect the Earth from the scum of the Universe."

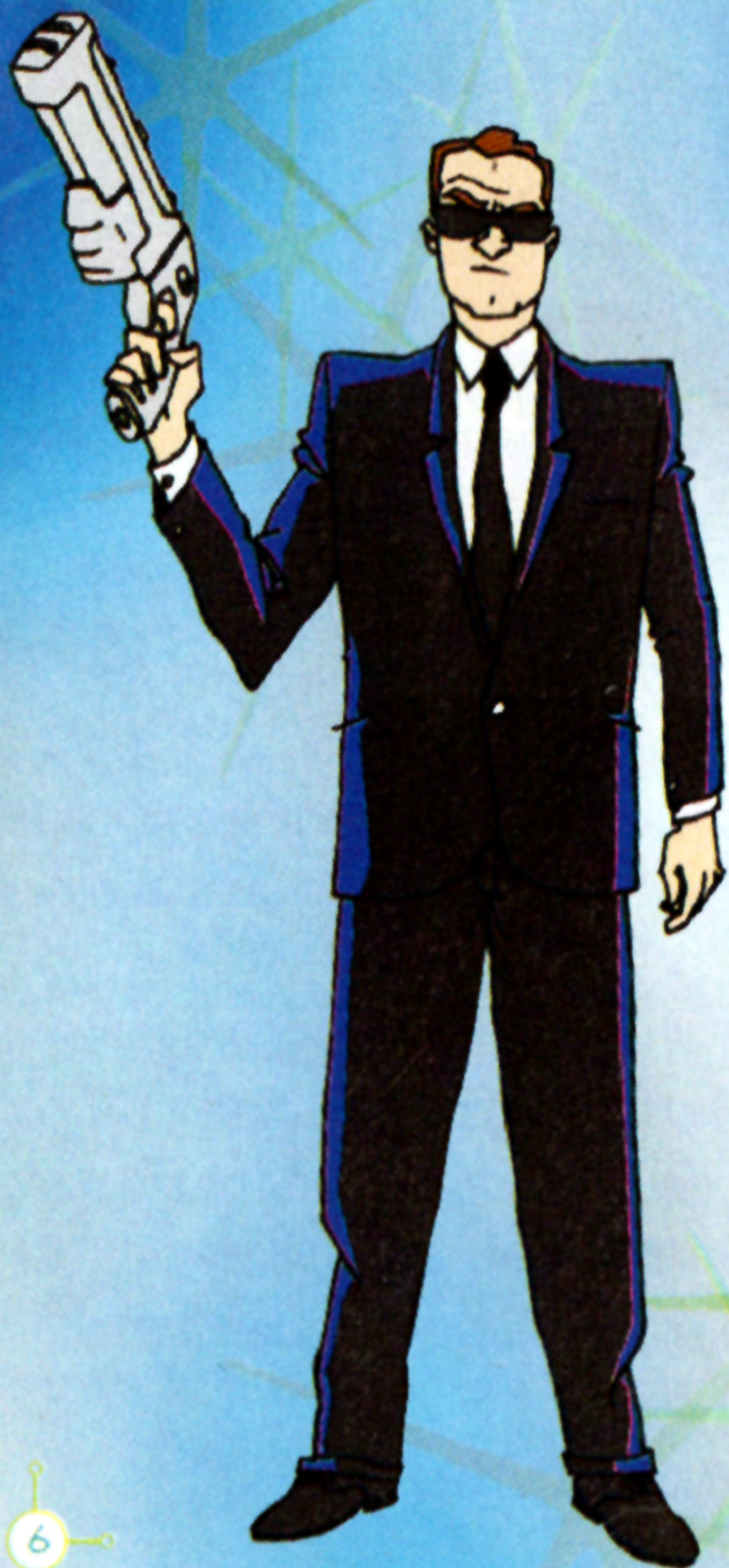
Aliens have been coming to Earth for years, mainly on vacation or to do scientific research. However, some aliens have criminal intentions and it's up to the Men in Black to see that none of these aliens disturb our way of life.

Between stopping the extra-terrestrial terrorists called Fmecks and fighting Buzzard, an intergalactic Bounty Hunter, the MIB always have their hands full. Aliens can hide in many different forms, in humans or disguised as humans, as bikes, as fire hydrants and even as cute, cuddly animals.

Now, there is "K", the veteran MIB agent. He's been saving the planet for so long he has seen it all. He found and trained "J", previously a zealous NYPD agent, who is always willing to take on the toughest assignments. Together with "L", a medical and forensic examiner, they make a great team, taking on aliens wherever they hide. At the end of a long day, they report to Zed, the boss man of MIB. He's tough, but fair.

And that's where we begin, in Manhattan, near the LaGuardia Airport, inside the MIB Headquarters...

Quick: Start



- Turn off the unit.
- Insert the Game Pak.
- Turn on the unit.
- To skip the opening movie sequence, press the A button.
- Select Start Game from the Command Center by Pressing the A button.



Controls

Climb Ladders

Move
Left



Move
Right

Duck



Pause



Shoot



Jump

"Special Attack"

To fire overhead, turn J the opposite direction and shoot weapon at the same time.

Game Objectives

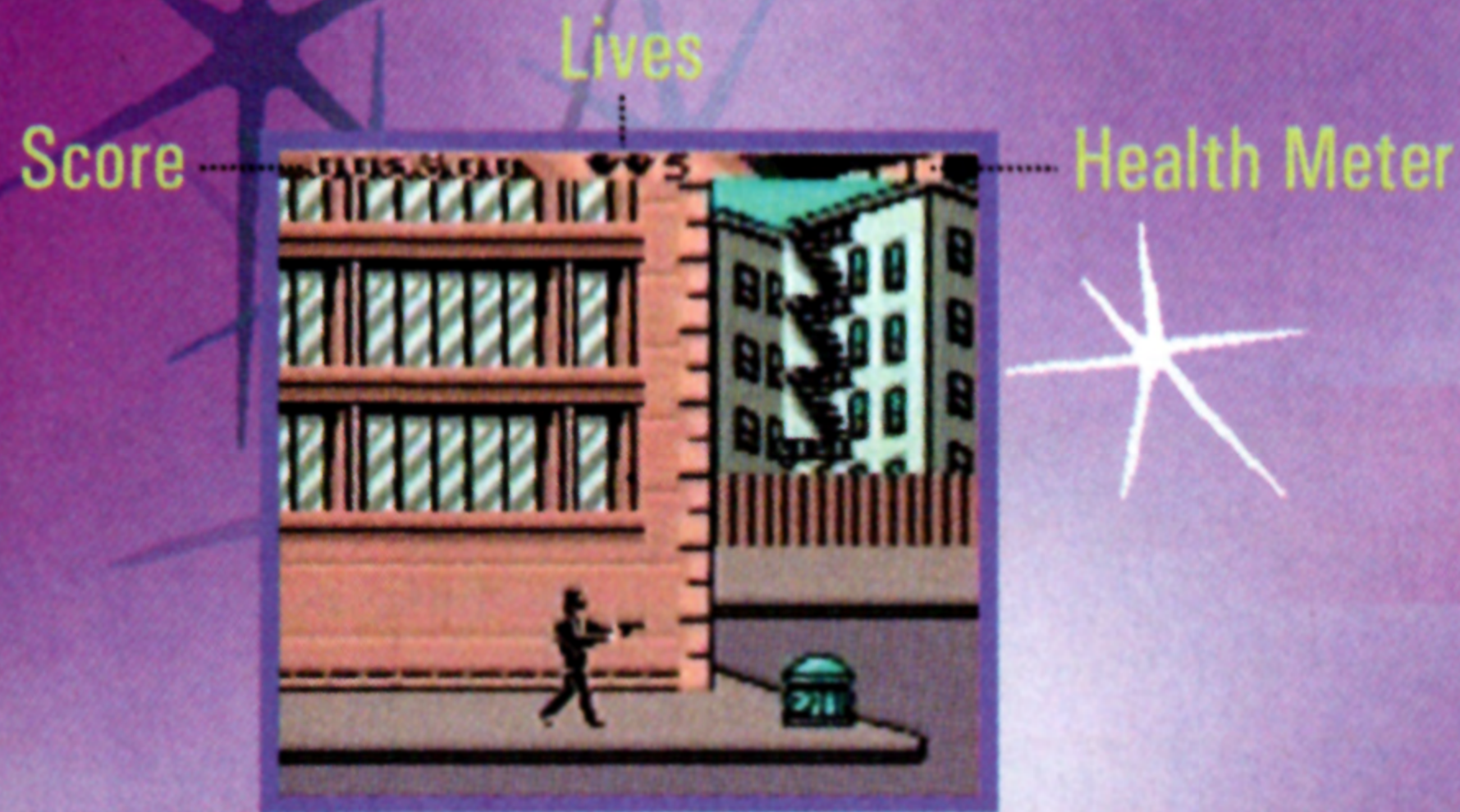
Just some good advice - keep moving and stop the aliens before they stop you.

Lives and Continues

You have 6 lives per game, and you can take damage 3 times before losing a life. Once your lives run out, its "Try Again, Slick."

Note: You can reset the game by pressing A, B, Select & Start simultaneously

Screen Info



Level Info

- | | |
|-----------------|---------------|
| 1. Headquarters | 4. Aerodrome |
| 2. Manhattan | 5. Rooftops |
| 3. Sewer System | 6. ?????????? |

Bonus Icons



Sunglasses
Extra Life



Big Gun
More Fire Power



Neuralyzer
Full Health



Level Codes

After completing a level, be sure to note the code on J's watch. To use the code, select Access Codes from the Command Center menu. After you enter in the code, press the A button and your game will continue from the next level. To exit without entering a code, press Start.



Parameters

To turn game music or sound effects "on" or "off," select Parameters from the Command Center menu. Press the A button to toggle between "on" and "off."

You can also set the difficulty of the game from the Parameters Menu. For an easier game, set the skill to "Easy." To make the game a real challenge, set the game to "Hard."

Tips

- If an alien is too low to shoot at, try jumping on it.
- Look in manholes to find health power-ups.
- Some aliens take 2 shots, so don't rush them too quickly.
- Use the Special Attack to take out the flying aliens.

Credits

Crave Entertainment, Inc.

Senior Producer
Mike Arkin

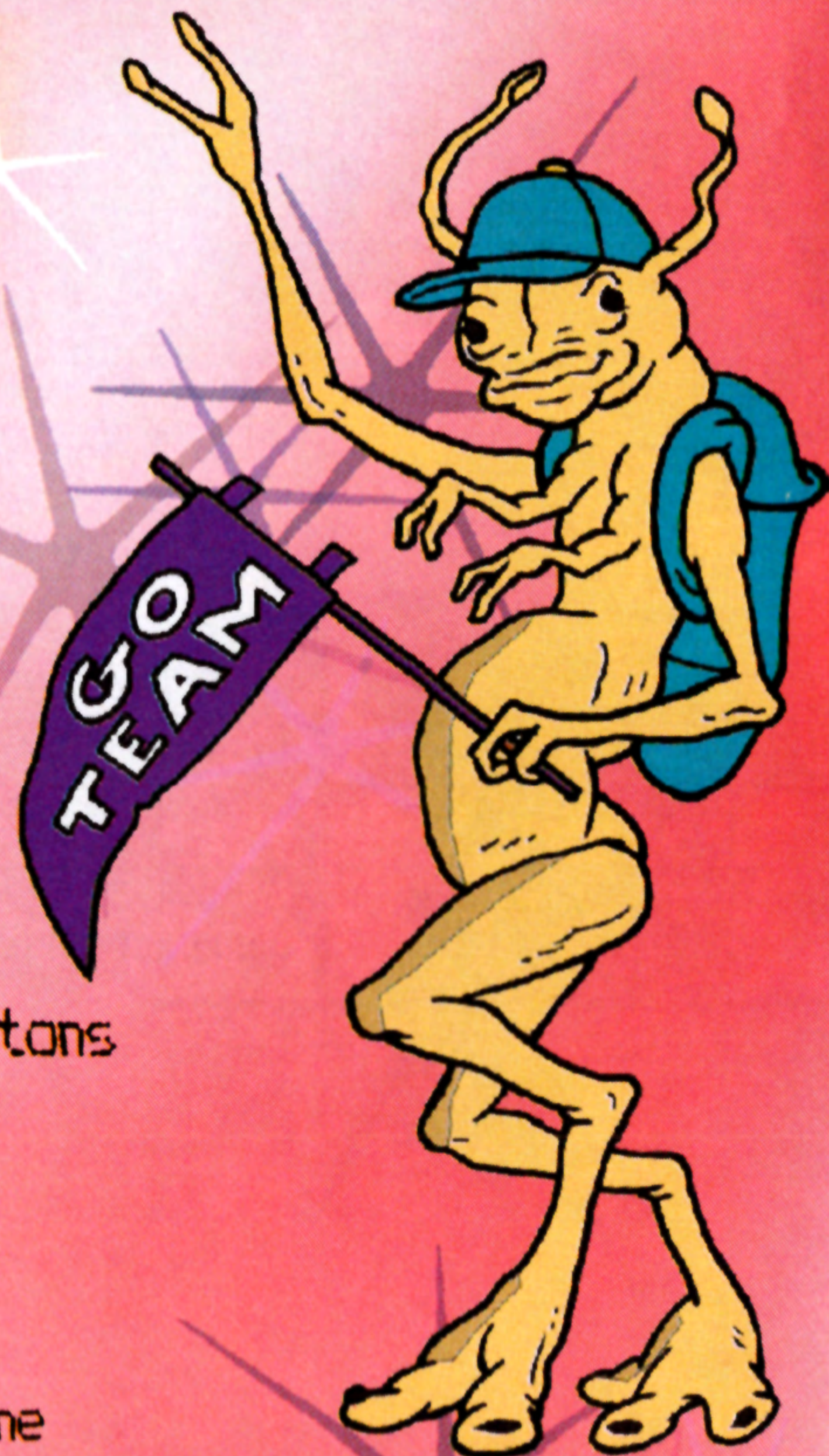
Associate Producer
Matthew Paul

Testers
Kevin Hoekman
Chris Scaglione
Brody Phillips

Special Thanks
Mark Burke
Jane Gilbertson
Nima Taghavi
Candice Uyloan
Jay Boor

Monkey Pushing Buttons
Ryan Villiers-Furze

Customer Support Line
Call 1-900-903-HINT for round the clock support.
(95¢ per minute. If you are under 18, get your parents permission.)



WARRANTY AND SERVICE INFORMATION

Limited Warranty

Crave Entertainment, Inc. warrants to the original purchaser of this CRAVE ENTERTAINMENT, Inc. Software product that the medium on which this computer program is recorded is free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. The CRAVE ENTERTAINMENT, Inc. software program is sold "AS IS" and without any expressed or implied losses or damages of any kind resulting from use of this program.

If the CRAVE ENTERTAINMENT, Inc. software product fails to comply with this limited warranty, CRAVE ENTERTAINMENT, Inc. agrees to either repair or replace, at its option, free of charge, the noncomplying CRAVE ENTERTAINMENT, Inc. software product provided it is returned by the original purchaser, postage paid, with proof of purchase, to CRAVE ENTERTAINMENT, Inc.'s Factory Service Center.

TO RECEIVE THIS REMEDY

1. DO NOT return your defective CRAVE ENTERTAINMENT, Inc. software product to the retailer.
2. Send the defective product to CRAVE ENTERTAINMENT, Inc. Factory Service Center at:

**Crave Entertainment Factory Service Center
19645 Rancho Way, Rancho Dominguez, CA 90220**

When you write to us, please provide us with your phone number and a brief explanation of what appears to be wrong with this product. The remedy provided above is your exclusive remedy if the CRAVE ENTERTAINMENT, Inc. software product does not comply with this Limited Warranty.

This warranty shall not be applicable and shall be void if the defect in the CRAVE ENTERTAINMENT, Inc. software product has arisen through abuse, unreasonable use, mistreatment, neglect or reasonable wear and tear. IN THIS WARRANTY IS OBLIGATION IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE CRAVE ENTERTAINMENT, INC. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL CRAVE ENTERTAINMENT, INC. BE LIABLE FOR ANY DIRECT, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE CRAVE ENTERTAINMENT, INC. SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions of liability may not apply to you. This limited warranty gives you specific legal rights and you may also have other rights which vary from state to state.

Crave Entertainment, Inc.
19645 Rancho Way, Rancho Dominguez, CA 90220
(310) 687-5400



CRAVE_{TM}

ENTERTAINMENT

19645 Rancho Way
Rancho Dominguez, CA 90220

PRINTED IN JAPAN